

Fremantle Netball Association

Competition Handbook

2021

Rules, Information & Policy

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1 OBJECTIVE

The objective of the Fremantle Netball Association (Inc) (FNA) is to encourage, promote, control and manage the game of netball within the wider Fremantle district and surrounding areas and to act in the best interests of its members and participants in all matters pertaining to netball.

1.1 Definitions and Interpretations

Affiliated Club means a Club that has submitted a completed annual Affiliation Form and Online Club Details Form to FNA.

Association means Fremantle Netball Association (Inc)

Casual Fill-in Voucher (CFV) means a voucher purchased to enable a player who is registered at a NWA affiliated Association other than FNA to play a match at FNA.

Clearance means clearing of a member from one Club to another after registration has occurred.

Club means any group of teams or any singular team playing under the same name and in the same uniform.

Competition means any Fremantle Netball Association run competition.

Delisting means removing a player from a team listing

Deregister/Withdrawal means removing a member from the affiliation listing of a Club in MyNetball.

Division means a graded section within a competition comprising of teams of similar standard and ability.

FNA means Fremantle Netball Association.

Fixtures means the list of scheduled matches between teams for a division of the competition.

Grading means the process used by the competition committee to allocate Club teams into divisions.

International Netball Federation (INF) means the organisation responsible for the governance of the sport of netball internationally.

Junior means any player who is under the age of 18 at 31st December of the current year.

Match means a match played between two teams on a scheduled fixture date of the competition.

Match Day means the day on which official matches of the Association are played.

MyNetball means the national netball database used for recording registrations and facilitating all competition information.

NetSetGo means Netball Australia's junior entry netball program available to 5 to 10-year-old players and endorsed by Netball WA.

NWA means Netball Western Australia

Player means a person who is a financial Club member and is eligible to play in an FNA competition.

FNA Office means the administration office of Fremantle Netball Association located at Frank Gibson Park in Fremantle.

Points means a scoring system applied for teams winning or drawing matches. The total points gained during a season shall determine a team's relative position on the ladder.

Registered means a person who has been registered on MyNetball and is a financial member with an FNA Club, FNA and Netball WA for the year of the competition.

Round means all matches scheduled to be played on a particular day.

Rules of Netball means the INF Rules of Netball (2020 Edition).

Senior means any player who is, or will be, 18 years or older at 31st December of the current year.

Single Game Voucher (SGV) means a voucher purchased by an unregistered player to enable them to play a match at FNA.

Transfer means the transfer of a person's data from one organisation to another within the MyNetball database system.

2 INFORMATION

2.1 Affiliations

2.1.1 Clubs and Individuals

- i. Each Club affiliating with the Association shall be required to:
 - a. Be bound by the Constitution, Policies and By-Laws of Netball Australia, Netball WA and Fremantle Netball Association.
 - b. Have or be developing a Constitution, Policies and By-Laws which are aligned to the purposes of Fremantle Netball Association.
 - c. Pay all the Affiliation fees levied by Fremantle Netball Association and Netball WA by the due date.
 - d. Complete the online Club Details form.
 - e. Adhere to the Fremantle Netball Association: Competition Handbook and the Rules of Netball.
 - f. Adhere to the current Netball WA Affiliation of Members procedures including: Registering ALL Players, Coaches, Officials (umpires/score bench), volunteers and Club Committee members during the calendar year.
 - g. Pass on all information relating to the competition, courses, meetings, development and netball related matters to all Club members.
 - h. Notify the Association of any forfeits.
 - i. Have a Club official available on competition days to discuss any matters pertaining to the Club during the competition.
 - j. Arrange for Club delegate/s to attend requested meetings.
 - k. Liaise between your Club members/parents and Fremantle Netball Association as required
 - I. Ensure that all Club members and spectators are aware of and abide by the Fremantle Netball Association Codes of Conduct.
- ii. All individuals must be affiliated via a Club or FNA to Netball WA.
 - a. The individual affiliation fee includes fees to Netball WA and Fremantle Netball Association.

iii. Affiliation will not be accepted from Clubs/Players/Individuals who have outstanding monies to Clubs, FNA and/or Netball WA.

2.2 Competition

2.2.1 Registering a new player after nomination day

- i. Registrations of new players must be made via MyNetball and should be done either manually by Clubs or via Club online MyNetball registration forms. Note: NetSetGo players can only be added via Club online MyNetball registration forms.
- Any player added between nomination day and the closing date for team changes (1 May 2021) should be submitted to the Association on the Club Team Registration Changes Form <u>http://www.fremantlenetball.com.au/forms/</u>
- iii. Clubs shall notify the FNA office via email <u>admin@fremantlenetball.com.au</u> the details of any player added or withdrawn after the Club Team Nominations (Closing Date: 11 March 2021) have been submitted. The changes will be submitted on the Team Registration Changes Form. The details will include the name, surname, date of birth and team number and division the player will join and the playing history of the new player. The Team Registration Changes form will be a working document with each subsequent change being added to the existing list.
- iv. Players registering after Round 10 of the competition may be eligible for a reduction in the FNA portion of player fees. Strict criteria apply. Clubs may apply via email to admin@fremantlenetball.com.au

2.2.2 Registering a New Player on Match Day

- i. All players must be registered on MyNetball prior to taking the court. This can be done either manually by Clubs or via Club online MyNetball registration forms. Note: NetSetGo players can only be added via Club online MyNetball registration forms.
- ii. Clubs shall notify the FNA office via email <u>admin@fremantlenetball.com.au</u> the details of any player added within seven (7) days. The changes will be submitted on the Team Registration Changes Form. The details will include the name, surname, date of birth and team number and division the player will join and the playing history of the new player. The Club Team Changes form will be a working document with each subsequent change being added to the existing list.
- iii. Clubs are required to write the player's name in the team list on the scorecard with a NR next to it indicating a New Registration.
- iv. Once notified FNA will organise addition of the player to the team list.

2.2.3 Withdrawing/Deregistering of a Player

- i. Clubs are permitted to withdraw a player who was nominated in the team nomination providing:
 - a. The player has not taken the court in any matches of the current Competition, and;
 - b. The MyNetball Lock Out Date for deregistration has not passed: 1 May 2021
- ii. To deregister a player, Clubs must contact Netball WA with the request. If a player is not deregistered correctly prior to the MyNetball Lock Out Date, then the Club will be liable for the Netball WA fees for that player.
 - a. To be eligible for deregistration, a player must not have taken the court for training or games for the Competition in which they were registered.
- iii. Clubs shall notify the FNA office as soon as possible via email <u>admin@fremantlenetball.com.au</u> the details of any player withdrawn on the Team Registration Changes Form (see 2.2.1 ii).

2.2.4 Match Day Officials

i. To ensure a smooth-running competition, FNA has officials available on Match Days to resolve any issues that may arise throughout the day.

- ii. Officials can be contacted via the FNA office. The following roles (and their delegates) are considered Match Day Officials
 - ~ Competition Coordinator
 - ~ Association Umpire Development Officer
 - ~ Association Development Officer
 - ~ All other Members of the FNA Executive and Umpire Committee.

2.2.5 Winter Competition: Player Eligibility

2.2.5.1 Winter Competition

• FNA will conduct a Winter Competition, to generally be run from May to September, with dates approved by the Executive at the conclusion of the previous year.

The Competition will consist of:

SENIOR DIVISIONS

1.

- Intended for players turning 18 or older in the year of competition.
- Open age (minimum age requirement players must turn at least 13 years during the current calendar year).
- This is a female only competition.
- II. <u>19 and UNDER DIVISIONS</u>
 - This division offers the opportunity for players who may not be ready for the Open Senior competition to gain more experience playing with their peers and as a follow on from the 17 & Under division.
 - This is a female only competition.
 - Age requirements: "19 and Under Competition" players may turn up to 19 during the current calendar year (i.e. 31 December) of the Competition.
- III. <u>17 and UNDER DIVISIONS</u>
 - This division provides a pathway for the development of players. After finishing in Junior A grade, it allows athletes the opportunity to gain a little more experience before they progress into the 19 & Under or Seniors.
 - Age requirement: "17 and Under Competition" players may turn up to 17 during the calendar year (i.e. 31 December) of the competition.
 - This is a female only competition.
- *IV.* <u>JUNIOR DIVISIONS</u> (turning 11 in current year to turning 15 in current year)
 - Junior A, B, C, D & E
 - The Association requests that Clubs select their teams by <u>birth year</u> (i.e. age at 31 December) if possible.
 - Junior Divisions A, B and C are female only competitions.
 - Junior Divisions D and E are gender neutral competitions.
- V. <u>SET & GO GRADES</u> (turning 7 in current year to turning 10 in current year)
 - All players should play in their allotted year of birth tiers. Clubs will need to apply for exemptions from FNA for players to play out of the appropriate Tier for their age group. This should be done prior to Clubs nominating their teams on MyNetball. All exemptions applied for will rely on additional approval from Netball WA, which must be applied for by FNA and not by Clubs. To apply for an exemption please contact: admin@fremantlenetball.com.au
 - Players turning 9 and 10 will play in the GO tier and players turning 7 and 8 will play in the SET Tier.
 - The commencement age to play in the Winter competition at Fremantle Netball Association will be **turning 7 during the current calendar year.**

• All SET and GO divisions are gender neutral competitions.

VI. <u>Male Players</u>

- In accordance with the *Equal Opportunity Act 1984* (WA): Teams playing in Junior D, E, GO and SET divisions are gender neutral competitions.
- Male players who are 12 years old or under (as of 31st December in the year of competition) and registered at Fremantle Netball Association will be permitted to participate in Female only competitions provided doing so is within the rules of the Association.

This table outlines the divisions used for the FNA 2021 Winter Competition

FNA Divisions	Year of Birth	Age of Players
SENIOR	Open age – intende	d for players turning 18+ in year of competition
19 & UNDER	2002 & 2003	19 or 18 years at 31 st December
17 & UNDER	2004 & 2005	17 or 16 years at 31 st December
JUNIOR A	2006	15 years at 31 st December
JUNIOR B	2007	14 years at 31 st December
JUNIOR C	2008	13 years at 31 st December
JUNIOR D	2009	12 years at 31 st December
JUNIOR E	2010	11 years at 31 st December
GO-F	2011	10 years at 31 st December
GO-G	2012	9 years at 31 st December
SET-H	2013	8 years at 31 st December
SET-I	2014 7 years at 31 st December	

2.2.6 Winter Competition Structure: 2021

- i. There will be three common byes:
 - a. 5 June 2021 (WA Day long weekend)
 - b. 10 July 2021 (July school holidays middle weekend)
 - c. 17 July 2021 (July school holidays last weekend)
- ii. There will be six teams per division where practical.
- iii. The first mentioned team is the scoring team and the second mentioned team is the timing team.
- iv. Points will be allocated for all matches on the following basis:
 - 2 points for a win.
 - 1 point for a draw.
 - 0 points for a loss.
 - Goals for and against will be recorded.
- v. A ladder will be developed based on weekly results and updated on the MyNetball platform. Teams are ranked within their division on points gained, percentage achieved (total goals scored divided by total goals scored against). Ladders will be produced but will not be published for GO and SET Divisions.
- vi. Finals for Senior, 19U, 17U and Junior Divisions will be played as follows:

Finals Round	Match Code	Match Name	Team 1		Team 2
1	Α	Semi Final 1	Rank 1	v	Rank 2
1	В	Semi Final 2	Rank 3	v	Rank 4
2	С	Preliminary Final	Loser A	v	Winner B
3	D	Grand Final	Winner A	v	Winner C

2.2.7 Team Nominations

Clubs will be required to nominate teams for the Winter Competition via the MyNetball Platform. Please see the document Team Nomination Procedure outlining the steps for this process.

- i. Each team nominated should have a minimum of seven players and a maximum of twelve players.
- ii. Clubs should present as much accurate information with their nomination forms about **each** team. Please give a general description of the skills/ability of the overall team and an indication of players lost or gained to the team since the previous Winter season.
- iii. Clubs are required to indicate what Club and division each player was in for the previous year's Winter competition and if the player is a Rep Team, Metro League, State Cup, WANL or State player.

2.2.8 Grading Guidelines

FNA grades our competition on paper. The following guidelines are followed when the Competition Committee convenes to grade a competition:

- I. <u>SENIOR DIVISIONS</u>
 - a. Senior teams are graded on ability.
 - b. Teams with 5 or more players from the previous year are considered to constitute the same team.
 - c. Teams winning a Premiership the previous year, with 5 remaining players, are considered with view to being promoted up a grade.
 - d. Teams finishing last in a grade the previous season, with 5 remaining players, are considered with view to dropping down a grade.
 - e. Teams finishing between first and last in a grade the previous year, with 5 remaining players, usually remain as graded the previous year.
 - f. These guidelines are subject to variations such as other team withdrawals within the grade, drop in team registrations which can commence at the top grades and have a domino effect throughout all grades.
 - g. Senior Grading will be completed by FNA according to the Club rankings provided, i.e. Clubs will grade their players according to ability, regardless of age and then rank and number their teams from strongest to weakest, for example, numbering teams 1 to x (with x being the total number of senior teams the Club has) and nominate the grade they would like the team considered for.
- II. <u>19 and UNDER DIVISION (i.e. turning 19 or younger)</u>
 - a. This is an independent division from the Senior Division.
 - b. 19 & Under Teams are graded on ability.
 - c. Players may turn 19 during the calendar year of the competition.
 - d. Clubs should grade their players according to ability and number their teams 1 to x (x being the number of 19U teams the Club has)
- III. <u>17 and UNDER DIVISION (i.e. turning 17 or younger)</u>
 - a. This is an independent division from the Senior Division and 19 & Under Division.
 - b. 17 & Under Teams are graded on ability.
 - c. Players may turn 17 during the calendar year of the competition.
 - d. Clubs should grade their players according to ability and number their teams 1 to x (x being the number of 17U teams the Club has)
- IV. JUNIOR & Net Set Go DIVISIONS (turning 7 to turning 15)

- a. Teams are graded by birth year (i.e. age at 31 December) and Clubs are requested where possible to keep players of the same birth year together; this is particularly important for the SET & GO tiers.
- b. Teams with 5 or more players from the previous year are considered to constitute the same team.
- c. Points scored and position finished in grade from the previous season are considered during the grading process.
- d. Clubs should grade their players according to age and ability and number their teams 1 to x (x being the number of Junior teams the Club has). Numbering should start with the oldest Junior team the Club is registering.
- e. Any nominated team where age groups are mixed is usually graded towards the bottom divisions of the oldest aged child.

2.2.9 Grading Procedure

- i. It is a requirement that all Clubs nominate a Club Grading Coordinator. This person is required to be available and contactable via phone during the grading period and to be able to give a quick response to any queries from the FNA Competition Committee.
- ii. The Competition Committee will grade all teams immediately following Club registrations.
- iii. A full "Draft Grading" will be circulated to Clubs for information, comment and feedback.
- iv. It is a requirement that the "Draft Grading" is kept confidential and only made available to Club officials and coaches and not circulated to the Club membership.
- v. A further review of the Grading will then occur taking into consideration feedback from Clubs.
- vi. The "Final Grading" will then be circulated to Clubs.
- vii. Following the Final Grading Clubs will be advised the division timeslots.
- viii. The Executive has resolved that for 2021 Clubs will be able to submit regrading requests, although regrading will not be guaranteed.

2.2.10 Withdrawal of a team

When a Club withdraws a team from the competition

- (1) After registration and grading have been completed.
 - a. A \$200 exit fee shall apply.
- (2) After the season fixtures have been drawn up.
 - a. A half total team fee is retained (this fee is payable on Registration Day).
 - b. Plus, a \$200 exit fee shall apply.
- (3) After the season has commenced.
 - a. The full total team fee is retained (this fee is payable by week 1 of the season).
 - b. There shall be no refund of fees in this situation.
 - c. Plus, a \$200 exit fee shall apply.

2.2.11 Withdrawing of a player/Delisting of a player/Deregistering of a player

- i. A Club may make deletions to their original player registrations up to 1 May 2021, with no monetary penalty. This should be done as per 2.2.3
- ii. A player delisted/deregistered after 1 May 2021 will not be considered for a refund from FNA.
- iii. A player's registration fee cannot be transferred from a withdrawn player to a new player.

2.2.12 Insurance

- All Netball WA affiliation fees are inclusive of the insurance premium, which covers registered members for the period 1st January to 31st December of the playing year. Affiliation Fees paid to Netball WA include insurance cover for registered players, coaches, umpires, officials, committee personnel and volunteers. This cover applies to members who are involved in Netball WA sanctioned competitions and activities only.
- ii. The National Risk Protection Program includes the following insurance options to all registered members of the Association: Personal Accident, Public Liability and Professional Indemnity (does not apply to volunteers)
- iii. For further information please use this link: <u>https://wa.netball.com.au/insurance</u>
- iv. A Certificate of Currency is available for download from: https://netball.vinsurance.com.au/19/Certificate-of-Currency
- v. If an injury or accident occurs to a member, they should report to the First Aid room so the injury can be assessed and recorded for insurance purposes.
- vi. If an injury or accident occurs for an SGV or CFV player, the First Aid room and FNA office must be informed on the day of the injury. The voucher receipt portion of the SGV/CFV will be required for any insurance claim.

2.2.13 Match Times

- i. Detailed below are the estimated timeslots and division times, however until the 2021 team registrations are finalised, FNA are unable to give an accurate indication for the 2021 season.
 - **7:45am** Junior: All D Divisions, possibly low Junior C divisions, Go-F: High Divisions
 - **9:10am** Junior: C Divisions, E Divisions and GO-F lower divisions
 - 10:35am Junior: A grade lower divisions, All B divisions, GO-G higher divisions, NET Program
 - **12:00pm** 17U (low divisions), Jnr A (High Divisions), GO-G (low divisions), SET Divisions
 - 1:25pm High 17U divisions and all 19U divisions
 - 2:50pm All Senior divisions
 - 4:15pm All Senior divisions
- ii. All Finals will be played at the same timeslots that each division plays during the season

2.2.14 Cancellation of Matches

- i. At the discretion of the President, 1st and 2nd Vice Presidents, a timeslot or round may be cancelled due to adverse weather in the immediate vicinity of Gibson Park Reserve (FNA).
- ii. FNA shall co-opt other Executive member/s should any of these Committee Members not be available. This panel will make the decision on whether matches are cancelled.
- iii. If the match is cancelled by the Association before commencement, the match will be classified as a "washout" with all teams involved allocated a no match with no points.
- iv. If match is cancelled by the Association prior to half time, the teams are awarded 1 point each and a 10-10 result.
- v. If the match is cancelled after half time by the Association, the current score of match stands.
- vi. No forfeits for a cancelled round/timeslot will be accepted if the round/timeslot is deemed a washout by the Association. However, any forfeits communicated to the Association prior to the competition day will stand with the forfeiting team being awarded a 20-nil loss.
- vii. In the event of a Finals match having to be cancelled due to severe weather, The President will call a Special meeting of the Executive to arrange for the match/es to be played as soon as possible.
- viii. Additional Information may be found in the FNA Adverse Weather Policy: <u>http://www.fremantlenetball.com.au/information/policies/</u>

2.2.15 Postponement/Rescheduling of Matches

- i. The Association may postpone matches.
- ii. The Association may re-schedule matches.
- iii. In the event of inclement weather, the Association shall decide whether matches shall be cancelled. In this event, the Association shall declare the result of such cancelled matches. Please refer to the Association's Adverse Weather Policy for more information.
- iv. A team wishing to postpone or reschedule a match must organise the rescheduling 2 weeks in advance of the scheduled playing date. The team will approach the opposition team to seek agreement to play the scheduled match at a mutually agreed date & time.
 - a. The new date & time will be during the week either before or after the scheduled match date.
 - b. The match will be played at FNA, subject to court availability.
 - c. If a date and time is agreed:
 - The requesting team will apply to FNA for approval for the match to be played at the agreed date and time.
 - Each team to provide an appropriate umpire and scorer or timer for the match.
 - The first named team shall score, and the second named team shall time.
 - The scoring team is responsible for collecting the scorecard from the office.
 - The winning team is responsible for communicating the result to the office within 24 hours (photo evidence) and returning the scorecard to the office during the next competition date.
- v. If the opposing team do not agree to reschedule the match the requesting team will either source fill in players to play the match at the scheduled time or forfeit the match.

NOTE: Any Senior teams participating in rescheduled matches are still required to complete their allocated umpiring duties for Saturday fixtures.

2.2.16 Replays

In all cases where a replay of any match is necessary such replay shall be regarded as a new match and any players eligible to play in the teams concerned may be included, irrespective of whether or not such player was included in the team on the day on which the original match was played.

2.2.17 Mutual Abandonment

If teams agree prior to the commencement of a match to a mutual abandonment the match shall be recorded as a nil all draw. Unless both teams mutually agree to abandon the match, it becomes the responsibility of one of the teams to forfeit the match.

2.2.18 First Aid

First Aid services are available each Match Day in the First Aid room from 7.30am until 6.00pm. There may be a charge levied for consumables.

- i. All members requiring First Aid should attend the First Aid room to ensure that the injury is recorded correctly for any later claim on insurance. Ice from the First Aid room may be provided after First Aid treatment at the discretion of the First Aid personnel.
- ii. Strapping services are available for a fee from the First Aid room, where possible.
- iii. Any member requiring First Aid will be given priority over a member attending First Aid for the purposes of strapping.
- iv. Wheelchairs can be collected from the First Aid room for the purpose of transporting an injured player to the First Aid room for treatment.

2.2.19 Umpires

- i. For all Winter competition matches, the umpires shall be allocated by the Association.
- ii. All teams are required to provide ONE umpire each week.
- iii. All 19U, 17U, Junior, Go & Set teams shall provide an umpire for their own match (this umpire shall not be the coach).
 - a. Should a failure to umpire occur on any of these matches the points will be deducted from the actual team playing regardless of whether the Club had allocated another team to umpire this match.
 - b. Umpires for the Set tier will be suitably qualified adult umpires. If the umpire is under 17 years, a letter of approval to umpire this grade must be obtained from the AUDO.
 - c. Umpires for the Go tiers will preferably be an experienced umpire. Learning umpires may umpire these grades; however, they must be supervised by a suitable umpire coach.
 - d. The guidelines for these umpires and umpire coaches will be recommended by the AUDO.
- iv. All senior teams are required to supply one umpire for matches in the opposite timeslot the team plays each week.
- v. SENIOR COMPETITION Umpires scheduled to umpire their own Club are requested to change with the nearest court of the same or approximate grade.
 - Should a member from the team/Club designated to umpire a match:
 - a. fail to attend, or
 - b. fail to umpire the whole match,
 - The penalty shall be a fine of **\$50.00**, and in addition to the fine the team scheduled to umpire will lose two (2) match points (per umpire missing).
- vii. Clubs are responsible for:
 - a. supervision of inexperienced umpires.
 - b. allocating matches suitable to the umpires' level of experience.
- viii. Teams are required to accept the FNA Umpire Squad and JUDP (Junior Umpire Development Program) umpires as and when advised by the AUDO
- ix. Umpires released by Squad or JUDP Umpires **SHALL REPORT TO THE OFFICE IMMEDIATELY** failure to do so will incur the penalty as stated in Point vi.
- x. Umpires must wear **SUITABLE ATTIRE**
 - White Shirt or White Club Umpiring Shirt (which can be worn over Club dress/skirt)
 - Closed appropriate footwear/runners
 - White or Black skirt/shorts/pants which could include waterproof track pants, active wear, sport shorts or skirts
 - Clear or White Jacket for wet weather

2.2.20 Umpire Fee Structure for Non-Squad Umpires

- "Umpiring Payment Guidelines for Clubs" this document is available on the Umpires/Resources tab of the Fremantle Website. Clubs are requested to seriously consider applying this guideline.
- ii.

vi.

2.3 Grounds and Facilities

2.3.1 General Admission

The following information relates to netball activities within Gibson Park.

- i. *Fundraising*: FNA believes that it is important that FNA patrons are not unduly approached to participate in fundraising activities such as purchasing chocolates or raffle tickets. The current policy is no raffle tickets are to be sold on the grounds or at cake stalls, without prior approval from FNA, and no fundraising chocolates or sweets can be sold at cake stalls nor around the grounds.
- ii. **Animals**: We are unable to ban dogs from Gibson Park but would request Clubs strongly urge their members to not bring their dogs to netball. We have had some serious dog issues on competition days and Clubs who use our grounds for Club training during the week have also reported incidents. Any dogs brought to FNA shall be on leads and are not permitted between the sidelines of courts.
- iii. **Bikes/Scooters/Skateboards**: To ensure safety of all within the grounds and to reduce the likelihood of damage to the grounds and courts, we request that members do not use skateboards, scooters, rollerblades etc within Gibson Park.
- iv. **Chairs**: Due to FNA risk management procedures and Duty of Care to our members FNA does not permit bicycles, prams, chairs, dogs or wheelchairs between the sidelines of the courts. Members and spectators may be asked to move these items to a safer position by an umpire or matchday official. Any team official requiring wheelchair access to the team bench should contact FNA to discuss appropriate management.
- v. *Litter:* FNA provides numerous bins, for general rubbish and recycling, around the grounds. Please ensure that when you leave an area you dispose of all your rubbish appropriately.
- vi. **Lockers:** A limited number of lockers are available in the female changeroom. These are locked with programmable combinations. All lockers should be cleared of personal belongings before members leave the grounds. FNA will clear lockers weekly.
- vii. Sunscreen: is available from the match office window & Canteen.
- viii. **Ball pump:** an electric ball pump is available for use in the goalpost protector storage room, adjacent to Court 16. It is not recommended for use by persons under the age of 13 years old.
- ix. **EFTPOS:** is available in the canteen, kiosk, the barista coffee & the match office but no cash withdrawals are available.
- x. **FNA Merchandise**: The office has a number of essential Match Day items for sale i.e. whistles, rulebooks, Coach Handbooks (for recording during matches), raincoats, sports briefs (limited), soft visors & FNA socks.

2.3.2 Match Day Court Specifications

- i. **Ball** Each team to provide a ball for the match. The match ball should be checked by the umpire before play commences. Set & Go G division matches should be played with a size 4 netball, all other matches are played with a size 5 netball.
- ii. **Court -** should there be any concern over the surface of your court, please advise the office immediately. Brooms & court squeegees are available to sweep debris or water from the playing area. Please return these items to the designated position following use.
- iii. **Goal Post and Net -** any issues with the goalpost or net should be reported to the FNA office immediately.
- iv. Goalpost Padding for the safety of all participants, goal post padding is required on all courts during matches. Goal post pads are located in the storage room at the corner of the main building adjacent to Court 16. The first teams to use a court on a competition day will be required to collect the goal posts pads and ensure they are fitted on both goalposts prior to commencement of the match. The teams playing last on each court should each return one goal post pad to the storage area at the end of the match. Failure to return the goal

post pads to the shed as required results in a <u>\$25 fine</u> for both teams who played the last match.

- v. **Sidelines** Spectators on our hard courts are requested to view the match from behind the yellow lines painted on the court surrounds. No spectators can view from a position between goal lines of two adjacent courts.
- vi. **Adjustable Goalposts** goalposts on the grass courts will be adjusted by authorised FNA personnel at appropriate times during competition days. To prevent possible damage to the post hydraulic systems no unauthorised person should attempt to adjust the posts.

2.4 Competition

2.4.1 Code of Behaviour

The following Codes of Behaviour are to apply when playing, training or taking part in any Association sanctioned activities.

JUNIOR PLAYER CODE OF BEHAVIOUR

- 1. Participate because you enjoy it, not just to please parents and coaches.
- 2. Play by the rules.
- 3. Participate fairly and safely.
- 4. Abide by decisions, without argument or bad temper.
 - a. Captains have the right to approach an umpire during an interval or after the match for clarification of any rule.
 - b. Approach the umpire in a courteous and polite way.
- 5. Co-operate with your coach, and other players.
 - a. Verbal abuse of officials or other players, deliberately fouling or provoking an opponent and throwing/ damaging equipment is not acceptable or permitted.
 - b. Treat all players as you would like to be treated.
 - c. Ensure that your behaviour is fair at all times.
 - d. Be a patient and enthusiastic supporter of fellow players.
- 6. Applaud all good play, by your own team and opponents.
- 7. Be a responsible team member.
 - a. Always be on time.
 - b. Encourage and assist all players.
 - c. Attend all training sessions.
 - d. Ensure you always bring the appropriate uniform and equipment to training and/ or matches.
- 8. Do not engage in practices that affect sporting performance (alcohol, tobacco and drug use).
 - a. Respect and acknowledge the contribution of those who create the opportunity for you to play (volunteers coaches, umpires, scorers, timekeepers and administrators).

SENIOR PLAYER CODE OF BEHAVIOUR

- 1. Respect the rights, dignity and worth of fellow players, coaches, officials and spectators.
- 2. Refrain from conduct which could be regarded as sexual or other harassment.
- 3. Respect the talent, potential and development of fellow players and competitors.
- 4. Care and respect the uniform and equipment provided to you.
- 5. Be frank and honest with your coach concerning illness and injury and your ability to train and play fully.
- 6. Conduct yourself in a responsible manner relating to language, temper and punctuality.
- 7. Maintain a high standard of personal behaviour at all times.
- 8. Abide by the rules and respect the decision of the umpires. Be courteous and use the correct process when seeking a rule clarification.
- 9. Be honest in your attitude and preparation to training. Work equally hard for yourself and your team.
- 10. Co-operate with coaches and staff in relation to programs that adequately prepare you for competition.
- 11. Do not engage in practices that affect sporting performance (alcohol, tobacco and drug use).

COACH CODE OF BEHAVIOUR

1. Operate within the rules and spirit of netball, promoting fair play over winning at any cost.

- 2. Develop a positive netball environment by emphasising enjoyment and by providing appropriate development and competitive experiences.
- 3. Encourage and support opportunities for people to learn appropriate behaviour and skills.
- 4. Support opportunities for participation in all aspects of the sport.
- 5. Treat each person as an individual. Respect the rights and worth of every person regardless of their gender, ability, cultural background or religion.
- 6. Display control and courtesy to all involved with the sport.
- 7. Respect the decisions of umpires, officials, coaches and administrators in the conduct of the sport.
- 8. Wherever practical, avoid unaccompanied and unobserved one-on-one activity (when in a supervisory capacity or where a power imbalance will exist) with people under the age of 18 years.
- 9. Ensure activities, equipment and facilities are safe and appropriate to the ability level of participating players. Activities, rules, equipment, length of matches and training schedules should take into consideration the age, ability and maturity level of the participants.
- 10. Act with integrity and objectivity and accept responsibility for your decisions and actions.
- 11. Ensure your decisions and actions contribute to a safe environment. Place the safety and welfare of the players above all else.
- 12. Ensure your decisions and actions contribute to an environment free from sexual harassment, bullying, discrimination or victimisation.
- 13. Adopt appropriate and responsible behaviour in all interactions.
- 14. Adopt responsible behaviour in relation to alcohol and other drugs.
- 15. Help each person (athlete, umpire etc) reach their potential respect the talent, developmental stage and goals of each person and compliment and encourage with positive and supportive feedback.
- 16. Any physical contact with a person should be appropriate to the situation and necessary for the person's skill development.
- 17. Be honest and do not allow your qualifications to be misrepresented.

UMPIRE CODE OF BEHAVIOUR

- 1. Umpire in accordance with the Official Rules of the Match.
- 2. Treat all players, coaches, match officials and other umpires with respect.
- 3. Place the safety and welfare of the players above all else.
 - a. Ensure the court and its surrounds are compliant with the rules.
- 4. Take appropriate action to manage dangerous play.
- 5. Maintain a high standard of personal behaviour at all times.
- 6. Be a positive role model through behaviour and personal appearance projecting a favourable image of netball and umpiring at all times.
- 7. Be courteous, respectful and open to discussion and interaction.
- 8. Maintain or improve your current performance level and seek continual improvement.

PARENT / GUARDIAN CODE OF BEHAVIOUR

- 1. If your child is interested, encourage them to participate in the appropriate netball activity. However, if your child is not willing to participate, do not force her or him. Remember, children are involved in organised activity for their enjoyment, not yours.
- 2. Focus upon your child's efforts and performance rather than the overall outcome of the event. This assists your child in setting realistic goals related to her/his ability by reducing the emphasis on winning.
- 3. Teach your child that an honest effort is as important as victory, so that the result of each match is accepted without undue disappointment.
- 4. Encourage your child to play always according to the rules.
- 5. Never ridicule or yell at a child for making a mistake or losing a match.
- 6. Remember that children learn best from example. Applaud good play by all players.
- 7. If you disagree with an umpire or coach raise the issue through the appropriate channels rather than question their judgement and honesty in public.
- 8. Support all efforts to remove verbal and physical abuse.
- 9. Recognise and respect the value and importance of volunteer administrators, coaches and umpires. They give up their time and resources to provide recreational activities for players and deserve your support.
- 10. Be a model of good sports behaviour for children to copy.
- 11. Be courteous in communication with administrators, coaches, players and umpires. Teach children to do likewise.

12. Support the use of age appropriate development activities and modified rules.

SPECTATORS CODE OF BEHAVIOUR

- 1. Most players (in particular children) participate in netball activities for fun. They are not participating for entertainment of spectators only.
- 2. Applaud good performance and efforts by all players. When watching a match congratulate both teams on their performance regardless of the match's outcome.
- 3. Respect the umpires' and coaches' decisions. If there is a disagreement, follow the appropriate procedure in order to question the decision and teach children to do likewise.
- 4. Never ridicule or scold a player for making a mistake during a competition. Positive comments are motivational.
- 5. Condemn the use of violence in any form, be it by administrators, coaches, players, umpires or parents/ guardians.
- 6. Show respect for your team's coach, the umpire and opponents. Without them there would be no match.
- 7. Encourage players to play according to the rules and the official decisions and develop your own knowledge of the rules.
- 8. Demonstrate appropriate social behaviour by refraining from using foul language, harassing administrators, coaches, players or umpires.
- 9. Support the use of age appropriate development activities and modified rules.

ADMINISTRATOR CODE OF BEHAVIOUR

- 1. Be fair, considerate and honest in all dealings with others.
- 2. Be professional in and accept responsibility for your actions. Your language, presentation, manners and punctuality should reflect high standards.
- 3. Resolve conflicts fairly and promptly through established procedures.
- 4. Maintain strict impartiality.
- 5. Be aware of your legal responsibilities, including under anti-discrimination, child protection and occupational health and safety legislation.
- 6. Develop a positive netball environment, by emphasising enjoyment and by providing appropriate development and competitive experiences.
- 7. Involve players all relevant stakeholders (players, coaches, umpires, parents) in the planning, leadership, evaluation and decision-making related to netball programs and events.
- 8. Ensure activities, equipment and facilities are safe and appropriate to the ability level of participating players. Activities, rules, equipment, length of matches and training schedules should take into consideration the age, ability and maturity level of participating players.
- 9. Ensure that everyone (administrators, coaches, players, umpires, parents, spectators, sponsors and physicians) emphasise fair play in netball activities and matches.

2.4.2 Complaint Management - overarching principles

The process for dealing with competition related offences and disputes which may arise in the conduct of netball competitions, programs and events under the jurisdiction of FNA in an effective, appropriate and timely manner.

Please refer to the FNA Competition Related Disputes Policy for complete details. Link: http://www.fremantlenetball.com.au/information/policies/

2.4.3 Complaint/incident report administration procedure

- i. All complainants should refer to the Complaint Management Flowchart to determine the appropriate course of action.
- ii. Only serious complaints will be referred to the FNA Member Protection & Information Officer (MPIO) for action.
- iii. If mediation fails to resolve any complaint that is referred to the Member Protection & Information Officer, the MPIO will decide (in conjunction with the complainant) whether the

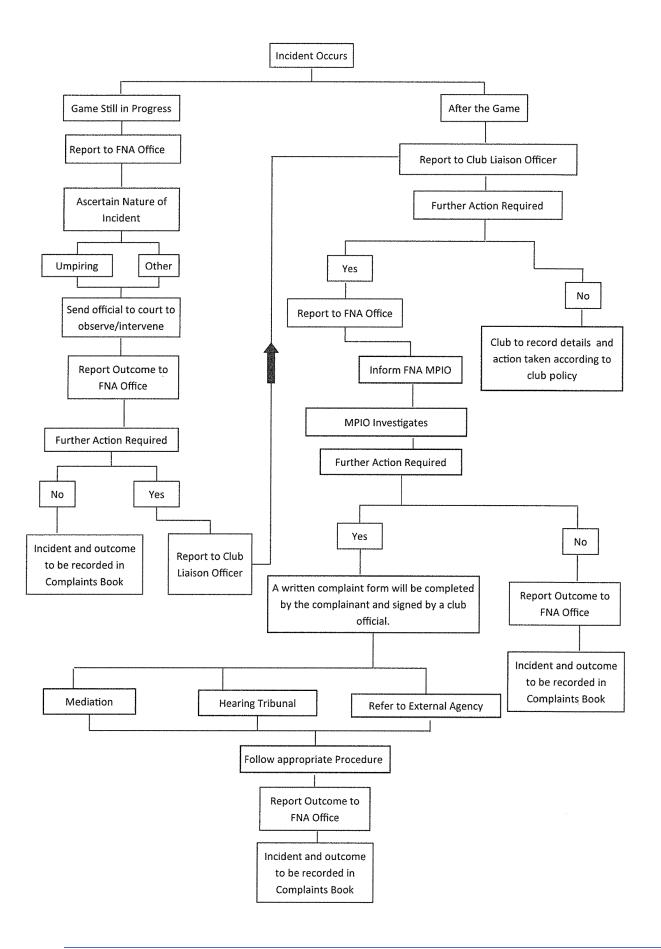
complaint will be escalated to an "offence" or "dispute" and will be dealt with according to the above policy.

- iv. A report shall be lodged in the FNA office with the Administrator on the Written Complaints Form C1 (<u>http://www.fremantlenetball.com.au/forms/</u>) as soon as possible on the day, or within 48 hours following the alleged offence.
- v. The report can be lodged by a player/ coach/official/parent/spectator or administrator.
- vi. The offence may have occurred before, during or after the competition, program or event.
- vii. It is a requirement that the "Report Form" be signed and endorsed by a Club Official (i.e. Club President or Secretary) before it will be accepted by the office.

2.4.4 Complaints Handling

- i. A Hearing Panel shall be appointed comprising of three people, the President, the Member Protection Information Officer and the third member being one of the following: Umpiring Coordinator or AUDO, Coaching Coordinator, the 1st Vice President, the 2nd Vice President or the Permit and Protests Co-ordinator.
- ii. The Convenor of the Hearing Panel shall be the President.
- iii. Should any member of the Hearing Panel have a 'conflict of interest' in the dispute, a member/s of FNA Executive will be co-opted as a replacement panel member.
- iv. The Administrator of FNA shall be responsible to:Advise parties involved, in writing, via Club Secretaries the hearing date, time and place.
 - a) the person alleging the offence
 - b) the person charged with the alleged offence
 - c) umpires involved if applicable
 - d) other parties if applicable
 - e) Request confirmation from Club Secretaries that arrangements are suitable.
- v. At the hearing, parties involved (i.e. a, b, c and d) shall be interviewed separately.
- vi. At the hearing, all players shall be accompanied by an official of their Club and players under the age of 18 may also be accompanied by a parent.
- vii. The purpose of the hearing shall be to determine whether the alleged offence has been established on the balance of probabilities (i.e. more probable than not). If the Hearing Panel is of the view that the offence has been proven a penalty may be imposed otherwise the offence shall be dismissed.
- viii. The Hearing Panel is not obliged to provide written reasons for any decision made.

2.4.5 Complaint Management Flowchart



2.4.6 Coaching from the sidelines

i) Seniors, 19U, 17U, Junior & Go F Divisions

During play coaches are required to remain within the team bench area, as per Rules of Netball (r5.1(iii))

ii) Go G Divisions

The coach may move along the sideline (but not interfere with the umpire) to provide players with immediate feedback as required.

iii) Set Divisions

The coach may, within reason and at appropriate times, enter the field of play to provide players with immediate feedback as required (provided it does not impede the flow of the game), then leave the field of play quickly.

2.4.7 Uniform Procedures

- i. Clubs shall register their uniform and Club colours, annually on the official Club Details Form.
- ii. Any changes to Club uniform or Club colours must be approved by the FNA Executive via the Uniform Coordinator before proceeding with any changes. This application shall be submitted with a picture or sample of the proposed new uniform.
- iii. Clubs wishing to have their Junior teams i.e. SET divisions up to Junior A divisions in one style of uniform and their 17U, 19U and Senior teams, i.e. all remaining divisions, in another style of uniform may apply for permission for this ruling. In this instance, should a junior player be required as a reserve for a senior, 19U or 17U team they are permitted to wear the Junior approved uniform, provided players in the same team are easily recognised as being in the same team, i.e. the uniforms should be of similar appearance.
- iv. Clubs are permitted to offer uniform options, within their registered uniform, to their players. If a Club provides uniform options for their members, all uniform options should result in players in the same team being easily recognised as being in the same team, i.e. the uniforms should be of similar appearance.
- v. A Club making a changeover to a new approved uniform is allowed one season to do so. During this period a Club making a change over to a new approved uniform is permitted to have teams with players wearing either the old or new uniform provided the uniforms are of similar appearance and the players are easily recognised as being in the same team.
- vi. Players are required to wear the registered uniform of their Club.
- vii. If a Club has any player/s requesting to wear shorts or other items of clothing that do not form part of their Club's approved uniform options, the Club will need to submit a design and colour to the F.N.A. Executive via the Uniform Coordinator, for approval. (The shorts will need to match the approved Club skirt or dress or be the nearest colour to the approved Club skirt or dress).
- viii. Clubs registering as a "School" Club may wear their school PE uniform (regardless of whether another Club has the same colours) the Club must register the uniform for approval.
- ix. Any new Club must have their Club Uniform and colours approved by the FNA Executive via the Uniform Coordinator before proceeding to purchase uniforms.
- x. The Current Uniform Policy : <u>http://www.fremantlenetball.com.au/information/policies/</u>

2.4.8 Uniform Requirements

- i. Each player shall wear the registered uniform of her/his Club, i.e. dress, skirt, shorts, shirt, sports briefs, letter patches, in all competition matches at FNA; as per 2.4.7 of the Competition Handbook.
- ii. Full sports briefs shall be worn, boy leg sports briefs are permitted and skirts or dresses with briefs attached are permitted. No player shall wear cycle pants or any briefs or boy leg pants that are longer than the length of the skirt/dress/shorts i.e. show below the skirt/dress/shorts.
- iii. When a medical condition exists, or special circumstances require a variation to items 2.4.7 (i)

and (ii) of the Competition Handbook, an annual written application shall be submitted for approval by the Uniform Coordinator.

2.4.9 Advertising Signage on Playing Uniforms and Bibs

i. Playing uniform

- Before proceeding Clubs shall apply for approval from the Uniform Coordinator for
 - a. name of sponsor/s
 - b. colour of signage
- Only one item of apparel can have signage (i.e. Skirt, shirt, briefs, socks, shorts)
- Sponsor signage size of signage may not exceed 64cm²
- Identification of the manufacturer on players' clothing a maximum area not to exceed 16cm² or equivalent in any shape.

ii. Playing Bibs

- Before proceeding Clubs shall apply for approval from the Uniform Coordinator for
 - a. name of sponsor/s
 - b. colour of signage
- Signage letters shall be no higher than 5cm
- Placement of signage shall be on lower section of letter patch

iii. Apparel other than the playing uniform

- For example, Tracksuits, warm up tops, jackets there is no restriction on the size of signage on these garments, however;
- Before proceeding Clubs shall apply for approval from the Uniform Coordinator for the name of the sponsor/s.

2.5 Governance

2.5.1 Working with Children Check

FNA and our affiliated Clubs have obligations under the Working with Children Act 2004 to ensure that any person/s undertaking paid/unpaid/voluntary work involving children are either exempt or hold a current Working with Children Card.

2.5.2 Alcohol and illegal substances

- i. No alcohol is permitted at Gibson Park, unless under circumstances compliant with requirements under the Liquor Control Act 1988.
- ii. No illegal substances are permitted during netball activities at Gibson Park.
- iii. No player may take the court whilst under the influence of alcohol or any illegal substance.
- iv. No person may participate or act in any official capacity with any team or Club affiliated with FNA or in any competition conducted at Gibson Park or whilst representing FNA whilst under the influence of alcohol or any illegal substance.
- v. Players or officials suspected of acting under the influence of alcohol or illegal drugs will be asked to leave the court and Gibson Park.

2.5.3 Smoke Free Venue

i. Fremantle Netball Association (Inc.) is a SmokeFree venue, in support of the "Smarter than Smoking" Healthways sponsorship of Netball in WA. If you wish to smoke please do so in the designated area, which is the car park.

2.5.4 Health and Wellbeing- Netball Australia Policies

i. Through its affiliation with Netball WA, FNA is bound by the policies of Netball Australia and may refer to them where a situation is not adequately covered by an existing FNA policy.

2.5.5 Netball Australia Member Protection Policy

- i. This policy aims to ensure the core values, good reputation, positive behaviours and attitudes of Netball Australia, Member Organisations and Affiliates are maintained and enhanced.
- ii. Through its affiliation with Netball WA, FNA and its Member Clubs are bound by the policies of Netball Australia and may refer to them where a situation is not adequately covered by an existing FNA policy.
- iii. FNA Member Clubs should refer to the appropriate FNA policy where an applicable policy exists, for all other policies the Netball Australia Member Protection Policy will apply.
- iv. FNA Clubs can access the Association's MPIO to help with the process for handling member protection issues by contacting the FNA office.

2.6 Awards

2.6.1 Life Membership

i. Life Members

- a. shall be appointed on the recommendation of the Executive at its Annual General Meeting by a two thirds majority of those present and entitled to vote at that meeting and shall during the continuance of their life be entitled to all rights and privileges of membership.
- b. provided that such nominee shall have served at least ten (10) years as an active member of the Executive.

ii. Honorary Life Members

- a. shall be appointed on the recommendation of the Executive at its Annual General Meeting by two thirds majority of those present and entitled to vote at that meeting and shall during the continuance of their life be entitled to all rights and privileges of membership but shall not vote.
- b. provided that such nominee shall have given at least ten (10) years outstanding service to the Association.

2.6.2 Competition – FNA Awards

- i. **Club Coaching Service Awards:** Up to five presented annually to Club coaches who are nominated by their Clubs and meet the criteria for nomination. Clubs nominate coaches by completing the Club Coaching Award nomination form and submitting them to the ADO by the due date. The awards are presented on Grand Final day at a mutually agreed presentation (time) by ADO.
- ii. **Outstanding Coach Award:** One presented annually to a Club coach who is nominated by their Club and meets the criteria for nomination. Clubs nominate a coach by completing the Club Coaching Award nomination form and submitting them to the ADO by the due date. The award is presented on Grand Final Day at a mutually agreed presentation (time) by the ADO.
- iii. **FNA Coaching Awards:** Presented to successful FNA Representative Team coaches by the ADO on Grand Final day.
- iv. **Club Umpire Service Awards:** Presented annually to Club umpires who are nominated by their Clubs and meet the criteria for nomination. Clubs nominate umpires by completing the Club Umpiring Award nomination form and submitting them to the AUDO by the due date. The awards are presented on Grand Final day at a mutually agreed presentation (time) by AUDO.
- v. Junior Umpire Scholarship: Awarded annually. Recipient is selected by AUDO, Association Umpire Coordinator and members of umpiring committee.
- vi. **Senior Umpire Scholarship:** Awarded annually. Recipient is selected by AUDO, Association Umpire Coordinator and members of umpiring committee.
- vii. **FNA Umpiring Service Awards**: Awarded annually. Recipient/s is selected by AUDO and Association Umpire Coordinator.

2.6.3 Competition – Competition Awards

- i. Lyn Lendrum Perpetual Trophy: Awarded to the winning team in the Senior A1 Grand Final. Award consists of a perpetual trophy which is presented at the conclusion of the Senior A1 Grand Final. Clubs can choose to display the trophy at their Clubrooms for the year and then return the trophy to FNA prior to the final series of the next year or return the trophy to FNA to display during the year.
- Most Valuable Player Senior A1 Grand Final: Awarded to the most valuable player in the Senior A1 Grand Final. The player is selected by a panel of independent selectors who view the Grand Final and vote on a 3, 2, 1 basis. The President of the Association will collate the votes. The winning player will be announced at the Presentation following the Grand Final and will receive a medal in a presentation box.
- iii. **Umpires of Senior A1 Grand Final:** The three umpires involved in the Senior A1 Grand Final will receive a medal inscribed with Senior A1 Grand Final, the year and Umpire. The medal will be presented following the Senior A1 Grand Final.
- iv. The Junior A1 Perpetual Trophy: Awarded to the winning team in the Junior A1 Grand Final. Award consists of a perpetual trophy which is presented at the conclusion of the Junior A1 Grand Final. Clubs can choose to display the trophy at their Clubrooms for the year and then return the trophy to FNA prior to the final series of the next year or return the trophy to FNA to display during the year.
- v. **Most Valuable Player Junior A1 Grand Final:** Awarded to the most valuable player in the Junior A1 Grand Final. The player is selected by a panel of independent selectors who view the Grand Final and vote on a 3, 2, 1 basis. The President of the Association will collate the votes. The winning player will be announced at the Presentation following the Grand Final and will receive a medal.
- vi. **Senior Division Premierships:** The team that wins the Grand Final in a Senior Division will receive a Premiership Banner inscribed with the division and year and up to 10 medals inscribed with the division and year. These are presented following the Grand Final of each division.
- vii. **Junior Division Premierships:** The team that wins the Grand Final in a Junior Division will receive a Premiership Banner inscribed with the division and year and up to 10 medals inscribed with the division and year. These are presented following the Grand Final of each division.
- viii. **All players in Go & Set Divisions:** will be presented with a NetSetGo medal provided by Netball Australia and a small gift from the Association. Presentations will occur after each timeslot on the last day of competition.

3 RULES

3.1 Competition

3.1.1 Eligible Players

- i. An eligible player is a player who is:
 - registered on MyNetball with an FNA affiliated Club or playing on a Single Game Voucher or Casual Fill-in Voucher and
 - is playing in a division as per the Age requirements in Rule 2.2.5 and
 - whose name is correctly listed in the player list for the team on the appropriate scorecard.
- ii. When a team has a bye in the fixture and umpiring duties in lieu of playing, members of that team who complete this umpiring commitment shall be deemed as having played.

3.1.2 Penalty for playing an ineligible player

- i. In the event of a team playing a player who is not eligible, the offending team shall forfeit the match.
- ii. Any further instances where a team who has been penalised under 3.1.2 (i) in the current season, play a player who is not eligible, the offending team shall forfeit the match and shall be penalised a further two (2) points.

3.1.3 Players playing up

- i. Players may play for their Club teams in a higher grade or division during the season
- ii. The fill-in player must not enhance the performance of a team to such an extent that they influence the outcome of a match, it is the Club's responsibility to select suitable fill-ins from its available players.
- iii. Players may play for their Club teams in a higher grade/division during the season, any number of times, until the finals, when rules 4.3.3 (ii) & (iii) shall apply.
- iv. Where a Club has more than one team in the same grade, a player from the lower team may play in the higher team. However, a player from the higher team cannot play in the lower team without the sanction of the Permit Committee and only then in the event of extreme circumstances.

3.1.4 Players playing down

- i. Applications for players to "pass down" or for interchange of players within a grade shall be lodged in writing with the Administrator, 24 hours prior to the commencement of the match concerned.
- ii. Any player granted a "pass down" may not subsequently play up in a higher grade during the season.

3.1.5 Single Game Voucher (SGV)

- i. Individual players or Clubs may purchase vouchers, for a match, from the FNA office (details of name, address and date of birth are required to complete the voucher). Cost per SGV: \$15.
- ii. The voucher is valid for one match only.
- iii. The voucher must be purchased and completed prior to the individual taking the court.
- iv. The voucher number must be recorded against the player's name on the score card.
- v. An individual purchasing or issued (via their Club) their single game voucher must be provided with the receipt section of the voucher.
- vi. The single game voucher fee is non-refundable and cannot be used as part payment for full membership.
- vii. A single game voucher player is not eligible for any benefit other than the insurance coverage on that day and participation in the FNA competition on that day.
- viii. All injuries must be reported to the Association at the time of the injury. Details of the injury, i.e. what type, must be entered on the back of voucher stub.
- ix. A copy of the receipt section of the voucher must be submitted with any injury claim to the insurance company.
- x. Should a player who is not affiliated with NWA play for a Club without purchasing a single game voucher, the penalty shall be the loss of two (2) match points from team the player played for.
- xi. All FNA rules, as detailed above, must be adhered to and the penalty for failure to conform shall be the loss of two (2) match points from team failing to comply.
- xii. An individual can only play under this system three times, regardless of which Club they play for, then they must fully affiliate with a Club before playing again.
- xiii. Once an individual has played on a single game voucher/s
 - a. they may affiliate to play in any Club.
- xiv. A match/s played on single game vouchers do count towards eligibility to participate in final round matches, if such a match/es were played for the Club the player is affiliating with.

3.1.6 Casual Fill-in Voucher (CFV)

- Individual players who are affiliated with Netball WA via a different Association may purchase a Casual Fill-In Voucher for a match, from the FNA office (details of name, date of birth and Association at which the player is registered are required to complete the voucher). Cost is \$10
- ii. The voucher is valid for one match only
- iii. The voucher must be purchased and completed prior to the individual taking the court.
- iv. A note of CFV should be recorded against the players name on the score card.
- v. Should an NWA registered player, who is not affiliated with FNA, play for a Club without purchasing a Casual Fill-In voucher the penalty shall be the loss of two (2) match points from team the individual played for.
- vi. All FNA rules, as detailed above, must be adhered to and the penalty for failure to conform shall be the loss of two (2) match points from team failing to comply.
- vii. An individual can only play under this system three times, regardless of which Club they play for, then they must fully affiliate.
- viii. Fees paid for casual fill-in vouchers cannot be used towards payment for full affiliation.
 - Once an individual has played on a casual fill-in voucher/s
 - they may affiliate to play in any Club.
 - x. A match/es played on casual fill-in vouchers do count towards eligibility to participate in final round matches, if such a match/es were played for the team/Club the player is affiliating with.

3.1.7 NetSetGo Matchplay Rules

Teams in Set & Go divisions will play the Set & Go rules and will not play finals. No ladder will be published for these divisions.

Rules for Set & Go Division: <u>http://www.fremantlenetball.com.au/information/</u>

3.1.8 Player Clearances

ix.

- i. No clearances are required from Clubs which disband at the conclusion of a season unless that Club is unfinancial with the Association, when the Association shall require the player to pay her portion of the debt of her previous Club.
- ii. Any Club has the right to appeal to the Executive regarding a player who transfers to another Club and still has some obligation to their former Club. At any appeal meeting both Clubs concerned shall have representatives in attendance to state their case. The Executive may refuse or grant a clearance depending on the merits of the case and their decision will be final.
- iii. Prior to the commencement of a competition Clubs may advise the Association of player/s they will not clear, and reasons for such refusal.

3.1.9 Ethics and Member Transfers

All Clubs affiliated with the Association are required to adopt and comply with Ethical Standards and Practices when dealing with transfers of registered members from one Club to another.

3.1.10 Match Times

- i. Matches must start on time and shall consist of four quarters.
 - All Go-F, Go-G and SET grades will have 10 minute quarters
 - All other grades will have 15 minute quarters
- ii. All matches at Fremantle Netball Association have the following breaks between quarters:
 - 1st quarter break: 2 minutes, half time: 4 minutes, 3rd quarter break: 2 minutes

3.1.11 Number of Players and Punctuality

- i. A team must take the court if there are at least five (5) players present, one of whom must play Centre.
- ii. Any team failing to field five (5) or more players at the time set out for play must forfeit the match.
- iii. The winning team must submit the scorecard, with players names listed and the members of the team credited with winning will be deemed as having played the match.

3.1.12 Late Players Rule

- i. A player who arrives after a game has started must be checked by an umpire before taking the court to ensure they meet the requirements of the Rules of Netball (r5.1.1(i) & (iv)).
- ii. A late player may not immediately replace a player who is already on the court but may be used subsequently as a substitute.
- iii. If a position has been left vacant the late player may, after advising the umpire, take the court immediately after:
 - a. a goal has been scored (in this case the player must play in the position left vacant)
 - b. A stoppage for injury/illness or blood.
 - c. An interval.
- iv. If the position has been left vacant the late player may not enter the game while play is in progress.

SANCTION: (for i, ii, iii, iv) The player is sent from the court until the correct time for entry. Penalty pass to the opposing team where the ball was when play was stopped, and an infringing team player allowed in the playing area stands out of play for the penalty.

3.1.13 Match Officials & Technical Officials

- i. The Match Officials of the match are the two umpires.
- ii. Technical Officials are the Scorer and Timekeeper. The first named team on the fixture shall provide the scorer, and the second named team the time clock (not a mobile phone) and timekeeper, who shall be together next to the sideline of the court (outside the playing and umpire area of the court) in line with the centre circle and check both the time and the scores with each other. The officials should be adults. Please note Scorers should also have a time clock to support the umpires during held time for Injury/Illness/Blood and suspensions.

3.1.14 Scorecards

- i. The scoring team (first mentioned) shall collect the official scorecard from the match office.
- ii. The completed score card with the results of the match, including the names of the players, the grade of the teams, and the date of match, must be placed in the letter box outside the match office by the winning team.

3.1.15 Conduct of Matches

- i. The Association will abide by the Rules of Netball, unless otherwise stated.
- ii. The Association reserves the right to disallow a player to participate in matches when his/her presence may be detrimental to other players.
- iii. During a match the umpires are the sole judges of fact and of the Rules.
- iv. Any player found guilty of misconduct or disputing/dissent (r13.2.3(i), Rules of Netball) with an umpire's decision on or off the netball court, shall be liable to censure and/or suspension and/or disqualification. This also includes Discipline of team officials and bench players (r13.3(i)-(iii), Rules of Netball).
- v. Players are not restricted to one match per day. Additional matches played must be within the Association rules.

3.1.16 Stoppages (illness or injury)

- Play may be stopped for blood when noticed or injury or illness, after a call for time by an oncourt player, or in extreme circumstances, by an umpire without a request being made. Refer r9.3.1(i), Rules of Netball. The decision to stop play and when to stop play shall be at the discretion of the Umpire.
- ii. The player concerned must leave the court within 30 seconds and receive treatment off the court. The timekeepers advise the umpires when 10 seconds remain. Refer Rule 9.3.1 (ii) Please note the player may not return to the game within the 30 seconds.
- iii. Only the primary care person/s are permitted on the court to assess the player's medical condition and to assist the player from the court.
- iv. In the event that the umpires are advised that the player concerned cannot be removed safely within 30 seconds, the umpires will extend the time for the player to leave the court. Umpires will allow for others to assist.
- v. Any blood on the ball or the court must be cleaned before play restarts and any blood-stained clothing replaced.
- vi. During a stoppage both teams may make substitutions and/or team changes, provided these are completed within the time allowed for the stoppages by the umpires. During this stoppage coaching is permitted from the sideline.
- vii. If no substitution is made for the injured or ill player or for player who is bleeding, play may resume with the position left vacant. If the player is the Centre and no substitution is made, one player must move to play as Centre to allow the game to continue.
- viii. If the position is left vacant the player concerned or a substitute may not enter the game while play is in progress. **SANCTION**: The player is sent from the court until the correct time for entry. Penalty pass to the opposing team where the ball was when play was stopped, and an infringing team player allowed in the playing area stands out of play for the penalty.
- ix. If the position is left vacant the player concerned or a substitute may subsequently, after advising the umpire, take the court immediately after one of the following:
 - *i.* A goal has been scored (in this case the player or substitute must play in the position left vacant).
 - *ii.* A stoppage for injury/illness or blood
 - iii. An interval.

3.1.17 Practicalities (Blood Procedure)

- i. Teams should be encouraged to have spare sets of bibs and spare skirts. Shirts should be the responsibility of the individuals.
- ii. Where blood has affected the uniform of a player, that player:
 - May continue the match with only one position bib on.
 - May finish the match in a different coloured skirt or shirt etc.

3.1.18 Concussion: Please refer to FNA Concussion Policy for more information

- i. FNA Concussion Policy can be found here: http://www.fremantlenetball.com.au/information/policies/
- ii. Initial management should adhere to first aid rules, including airway, breathing, circulation and spinal immobilisation. Where possible the on duty first aid officer or paramedic should be called to the court.
- iii. Any player with suspected concussion must be removed from the game as soon as possible, ensuring this does not cause further injuries to the player (see 3.1.18 v below)
- iv. Removing the player from the game allows the opportunity to properly evaluate the player

- v. Any player who has suffered a suspected concussion must not be allowed to return to play in the same game. It is important not to be influenced by the player, coaching staff, manager, parents or any other person suggesting the player return to the game. If necessary, a Club Official will be called to the game to manage the situation.
- vi. Unconscious players: can only be moved (onto a stretcher) by qualified health professionals, trained in spinal immobilisation techniques. If no qualified health professional is on site, then do not move the player- call and wait for the arrival of an ambulance.
- vii. If required, FNA personnel will move the game to another available court to allow First Aid to be administered and the game to continue.
- viii. If an injury has been recorded in the FNA First Aid record book as requiring further medical review for a suspected concussion, a doctor's certificate clearing the player must be received by FNA prior to the player taking the court.
- ix. A team that breaches Rule 3.1.18 (viii) shall be considered to be playing an ineligible player and will be penalised as such.

3.1.19 Personal adornments

3.1.19.1 Jewellery

- No item of jewellery, except a wedding ring and/or medical alert bracelet, shall be worn. If either or both are worn, each shall be taped. In accordance with the Rules of Netball (r5.1.1(iv)(a)-(b)).
- ii. No adornment that may endanger player safety shall be worn. In accordance with the Rules of Netball r5.1.1(iv). This includes splints, any player who needs to wear a splint must have the splint approved by FNA AUDO or Umpire Coordinator prior to taking the court.
- iii. Any other instance of jewellery will require a letter of approval from FNA. Applications in writing can be made via <u>admin@fremantlenetball.com.au</u>
- iv. Earrings shall be removed no taping is allowed.

3.1.19.2 Glasses and spectacles

- i. Players who wear spectacles during games should wear spectacles with plastic frames and
- ii. plastic lenses. The spectacles should be held on securely by a band. This will minimise the risk of injury to the player, teammates and opposition players.

3.1.19.3 Nails

- i. Fingernails must be short and smooth, in accordance with the Rules of Netball r5.1.1(iv)(c).
- ii. Players may wear close fitting sports gloves; however, fingernails shall be short and smooth in accordance with the Rules of Netball r5.1.1(iv)(c).

3.1.19.4 Soft brimmed visors/hats

i. Soft brimmed sun visors may be worn (these can be purchased from the office). Hard brimmed sun visors are not permitted on court.

3.1.19.5 Hair/Headbands

- i. Hair must be suitably tied back in accordance with the Rules of Netball (r5.1.1(iv)(d)).
- ii. Only soft headbands are permitted.

3.1.19.6 Shoes

i. Appropriate shoes must be worn throughout the entire game, in accordance with the Rules of Netball r5.1.1(i)(a).

3.1.20 Forfeits

i. Any team intending to forfeit a match must have their Club official contact the FNA administrator by email no later than 1pm on the Thursday prior to the fixture match. Should a team forfeit a match after 1pm on the Thursday prior to the fixture match this will be deemed a late forfeit and will incur a late forfeit penalty of \$50, which will be payable by the Club before the next fixtured match.

- ii. Where teams provide their own umpires, it is the Club's responsibility to inform their umpire of the forfeit. Where a different Club is scheduled to umpire the FNA Administrator will inform the Club scheduled to umpire.
- iii. When a team forfeits, full match points for a win and twenty (20) goals shall be credited to the opposing team. Twenty (20) goals shall be debited against the team forfeiting.
- iv. In the event of a forfeit, the non-forfeiting team which is credited with winning will be deemed as having played that match. Players of the team which is declared the losing team shall not be deemed as having played. The winning team must submit the scorecard with players' names listed.
- v. In the event of a team forfeiting after the commencement of a match, the result will be recorded as: the score on the scorecard OR a 20-0 score line; whichever is greater, in favour of the non-forfeiting team.
- vi. In the event of a team forfeiting two (2) consecutive matches, the team shall show cause to the Executive for such forfeiture.

3.1.21 Match Points & Results

- i. Two (2) points shall be awarded for a win and one (1) point for a draw. In the event of a draw, the first mentioned team in the fixtures is responsible for submitting the score card. Score cards, showing the result of the match, the names of players, the grade of the team and the date of match, must be placed in the box provided this is the responsibility of the captain of the winning team.
- ii. Divisions of 6 teams will play each other three times (15 matches).
- iii. Divisions of 4 will play each other five times (15 matches).
- iv. Divisions of 5 will play each other three times plus three matches (15 matches), however any points gained on the final three matches will not be used to calculate the final four positions.
- v. Divisions of 7 will play each other twice plus three matches (15 matches), however any points gained on the final three matches will not be used to calculate the final four positions.
- vi. Divisions of 8 will play each other twice plus one match (15 matches), however any points gained on the final match will not be used to calculate the final four positions.

3.1.22 Fines and Penalties

i. All fines are monetary and must be received by the Association before the next playing date.

	Reason for Fine/Penalty	Fine	Penalty
1	Failure to return post pad to	\$25 for each team	Fine
	storage at completion of	that played the last	
	match	match on the court	
2	Failure to Provide an umpire	\$50	Fine and Loss of two Premiership Points for the team
			allocated to umpire. For Clubs allocated to umpire
			their own team the team playing will lose two points.
3	Failure to provide an umpire	\$100.00	Fine
	(including Reserve umpire)		
	for a Finals Match		
4	Forfeiting a match without	\$50	Fine and forfeiture of the match
	giving the office the required		
	notice: deemed a late forfeit		
5	Playing an ineligible player-		Forfeit of Match
	first offence		
6	Playing an ineligible player-		Forfeit of Match and loss of a further two (2)
	further offence		premiership points.

4 FINALS

4.1 Finals Structure

- i. At the conclusion of match fixtures, final matches shall be played as per clause 2.2.6(vi) above.
- ii. Where teams finish the season with equal number of premiership points, the relative positions on the premiership table shall be arrived at by dividing the goals scored by the goals against.

4.2 Extra Time

In the event of a draw in Final Round Matches, EXTRA TIME shall be played in accordance with r4.2, Rules of Netball

- i. At the end of the game when scores are tied, there is a three-minute break during which time there may be substitutions and/or team changes.
- ii. Teams change ends and the game is restarted by the team entitled to the next centre pass.
- iii. Extra time of 2 x 7-minute halves will be played, with a one-minute interval between the two halves
- iv. Teams change ends at the end of the first 7 minutes.
- v. Substitutions and/or positional changes may be made during the one-minute interval.
- vi. The game is then restarted by the team entitled to the next centre pass.
- vii. If the game is still drawn at the end of the second half, play continues from where the ball was when time was called until one team has a two-goal advantage.
- viii. At the conclusion of the second seven minutes the TIMER will advise the umpire that it is time.
- ix. Blow whistle & note where the ball is and who has it in their possession.
- x. Keep ALL players on court whilst you check with scorer.
- xi. No coaching is allowed during this process as ALL players must remain on court in their positions NO TEAM CHANGES OR SUBSTITUTES CAN BE MADE.
- xii. If the game is drawn, then play continues from where the ball was until one team has a twogoal advantage as per Point vii.
- xiii. Scorer and Timer will advise the umpire Umpires whistle stops the game.
- xiv. All other rules of the game are as per usual.

4.3 Finals Variations – additional requirements

4.3.1 Umpires

- i. Clubs will not be allocated to umpire their own Club.
- ii. Clubs must provide their strongest available umpires.
- iii. All umpires are required to have completed the Rules of Netball Theory Exam (within the last three years) prior to the final rounds, as a refresher of the rules – refer to the Netball Australia Website or Netball WA website. A copy of the Exam Result certificate should be given to the Club umpiring coordinator. The Club umpiring coordinator shall collate results and provide an excel spreadsheet containing names, date completed and result of the exam to AUDO at <u>umpiring@fremantlenetball.com.au</u>
- iv. Should a Club give a named umpire to FNA for finals, for allocation to games FNA consider appropriate, this will count as a Club commitment and will be traded off the Club's umpiring commitments. Clubs must submit these names to umpiring@fremantlenetball.com.au.
- v. Due to the limited time between matches, and the possibility of drawn matches going into extra time, no umpire can be rostered to umpire back to back matches.
- vi. Due to limited time between matches, and the possibility of drawn matches going into extra time, no player should umpire immediately before a match they are involved in as a player.
- vii. Umpires are requested to wear whites or be suitably attired (if wearing Club skirt please wear a white shirt). Skins or Leggings are not permitted. Black shorts and a white shirt will be accepted.

viii. Fines for failure to umpire finals are \$100.00 per Umpire [this includes reserve umpires if they fail to report in]. Please ensure that your Club check the reserve umpire lists at each timeslot.

4.3.2 Players

- i. All athletes must wear the registered uniform of their Club or they will not be permitted to take the court.
- ii. All players must have qualified to play in finals, be fully registered and have paid fees.
- iii. All players must comply with Uniform Requirements (Section 2.4.8) and Personal Adornments (Section 3.19) sections of the Competition Handbook.

4.3.3 Eligible Players-Finals

- i. To be eligible to play finals a player will have played three (3) times with the Club during the season, on three (3) separate dates and be registered with the Club they are playing finals for.
- ii. Final round fixtures the player shall be registered in the team/grade/division in which they have played the most matches during the season.
- iii. Final round fixtures should a player have played an equal number of matches in more than one grade/division, the higher grade/division will be deemed to be the team the player is registered in.
- iv. A Club which has a team short of player/s for final Round matches may bring up a player from a lower team provided that the player has played three (3) times with the Club during the season, on three (3) separate dates and a Finals Permit has been approved.

4.3.4 Clubs

- i. All matches will be scored on the official scorecard which the umpires will bring to the court and return to the office at the end of the match.
- ii. All scorecards should be filled in completely and correctly.
- iii. All finals will be played on hardcourts.
- iv. Timeslots for the finals will remain the same as the current weekly fixtures for that grade.
- v. Scorers and timekeepers are to be adults and are to sit/stand together at the midpoint of the sideline. The team timing shall use a timeclock- mobile phones are not an acceptable method for timing.
- vi. All Clubs must be financial to participate in the finals.
- vii. <u>SPECIAL REQUESTS for Timeslots</u> (only applicable for 2.50pm or 4:15pm matches) should be submitted in writing to the Competition Coordinator, via the <u>admin@fremantlenetball.com.au</u> email. These will be considered, on a first come basis, but there can be no guarantee these requests can be accommodated.

4.3.5 Permits

- i. Requests to use players from lower teams to play in the final rounds must be submitted on the "Finals Permit Application Form" and will only be accepted by FNA from your Club's nominated "Permit Officer".
 - a. A separate application is required for each player.
 - b. A separate application is required for each final date.
 - c. Applications to be emailed to <u>admin@fremantlenetball.com.au</u>
 - d. Applications should be submitted as early as possible at least a week prior if possible.
 - e. Applications will be considered by the Permit committee and Clubs advised of the outcome as early as possible.
 - f. FNA will attach approved Permits to the scorecard, add the approved player to the team list and draw a line through the player to be replaced.